



DRAMS,

DRESS

AND

DRUMS

Pierre Kemp  
1931.

1. A baby drummer.
2. The greater drummer.
3. The greatest drummer.
4. A shipwrecked sailor.
5. His accordion.
6. His drams.
7. A palm.
8. A forget-me-not.

9. Girl drumming the dream of the drunken sailor, then vexing him.
10. Girls emptying the trunk and fitting the material.

The sailor after playing } party of the baby, mean- } The vexed sailor awakes  
on the accordion before the } while a girl begins to } and tries to catch the  
me. not falls asleep. } drum the dream of the } dream drummer. The  
One of the girls takes } drunken sailor. Other } army drummer helps  
away the dream of the baby. } girls in minimum under } him. The girls help the  
moudr. the army drummer sides the } wear) open the trunk. } dream drummer. Catch  
dress scene. } dancing.